


 SPA Novice 		2017-2018	K
1. Takeoff (U)			1
	<i>(Downwind Trim Pass)</i>		
2. Straight Flight Out (U)			1
3. Procedure Turn			2
4. Straight Flight Back (D)			1
5. Stall Turn (U)			2
6. Immelmann Turn (U)			2
7. 2 Inside Loops (U)			2
8. 2 Horizontal Rolls (D)			2
9. Reverse Cuban 8 (U)			2
10. Straight Inverted Flight (D)			2
	<i>(Fly By For Landing - 2 Allowed)</i>		
11. Landing Perfection (U)			1
Total K Factor			18



Notes:

- No Fly-bys allowed except before landing
- Maneuvers flown out of sequence will be scored ZERO (0)

 SPA Sportsman 		2017-2018	K
1. Takeoff (U)			1
	<i>(Downwind Trim Pass)</i>		
2. Double Stall Turn (U)			3
3. 3 Horizontal Rolls (D)			2
4. Double Immelmann (U)			2
5. Slow Roll (D)			3
6. 3 Inside Loops (U)			2
7. 180 Degree Turn (D)			3
8. Cobra Roll with 1/2 Rolls (D)			2
9. 1 Reverse Outside Loop (U)			2
10. Cuban 8 (D)			2
11. 3 Turn Spin (U)			2
	<i>(Fly By For Landing)</i>		
12. Landing Perfection (U)			1
Total K Factor			25



Notes:

- No Fly-bys allowed
- Maneuvers flown out of sequence will be scored ZERO (0)

 SPA Advanced 		2017-2018	K
1. Takeoff (U)			1
	<i>(Downwind Trim Pass)</i>		
2. Figure M (U)			4
3. 3 Horizontal Rolls (D)			2
4. Reverse Double Immelmann (U)			2
5. Slow Roll (D)			3
6. Square Loop with No Rolls (U)			3
7. 4 Point Roll (D)			4
8. Top Hat (U)			4
9. 3 Outside Loops from Top (D)			3
10. Cobra Roll with Full Rolls (U)			3
11. Triangle Rolling Loop (D)			4
12. 3 Turn Spin (U)			2
	<i>(Fly By For Landing)</i>		
13. Landing Perfection (U)			1
Total K Factor			36

Notes:

- No Fly-bys allowed
- Maneuvers flown out of sequence will be scored ZERO (0)

 SPA Expert/Sr Expert 		2017-2018	K
<i>Use for Expert and Senior Expert</i>			
1. Takeoff (U)			1
	<i>(Downwind Trim Pass)</i>		
2. Figure M with 1/4 Rolls (U)			5
3. 3 Outside Loops from Top (D)			3
4. Cobra Roll with Full Rolls (U)			3
5. Reverse Knife Edge (D)			4
6. Reverse Double Immelmann (U)			2
7. 4 Point Roll (D)			4
8. Square Horizontal Eight (U)			5
9. 8 Point Roll (D)			4
10. Square Loop with 1/2 Rolls (U)			5
11. 180 Degree Turn (D)			3
12. Triangle Rolling Loop (D)			4
13. 3 Turn Spin (U)			2
	<i>(Fly By For Landing)</i>		
14. Landing Perfection (U)			1
Total K Factor			46

Notes:

- No Fly-bys allowed
- Maneuvers flown out of sequence will be scored ZERO (0)